



# Culminating Product Ideas

## Design Questions

- Does the final product of your project address the Driving Question of the project?
- Will the final product(s) be varied enough to demonstrate student agency over the result?
- How are all students accountable for the learning that takes place in the project, and how will that show up in the final product?

## Project Product Ideas

Performance Products	Written Products (aka Literacy Tasks)	Simulations
<ul style="list-style-type: none"> <li>• Advertising, lobbying, and marketing campaigns</li> <li>• Plays</li> <li>• Videos</li> <li>• TV / Radio broadcasts / podcasts</li> <li>• Design specifications</li> <li>• Models or mock-ups of products</li> <li>• Sample products/ implemented designs</li> <li>• Websites</li> <li>• Experiments</li> <li>• Surveys</li> </ul>	<ul style="list-style-type: none"> <li>• Newspaper, journal and magazine articles</li> <li>• Proposals for solutions to a variety of problems</li> <li>• Opinion pieces, e.g. letters and editorials</li> <li>• Reviews and critiques</li> <li>• Biographies and memoirs</li> <li>• Technical specs/ technical writing</li> <li>• Written explanations of design/ problem solving processes</li> <li>• Stories: screenplays, plays, historical fiction, graphic novels, satire, etc.</li> <li>• Scripts for speeches and presentations</li> </ul>	<ul style="list-style-type: none"> <li>• Trials</li> <li>• Legal briefs</li> <li>• Medical case studies and diagnoses</li> <li>• Creating political parties or other grassroots organizations</li> <li>• Elections and/or campaigning</li> <li>• Demonstrations</li> <li>• Skits/plays/role playing</li> <li>• Debates and discussions</li> <li>• Financial markets/ test economies</li> <li>• Interviews</li> <li>• Reenactments</li> </ul>

Publishing Student Work	Connecting with the Community
<ul style="list-style-type: none"> <li>• YouTube or Vimeo</li> <li>• Blogs or other online publishing, e.g. websites</li> <li>• Contests and competitions</li> <li>• Issuu or other 'zine publishing services</li> <li>• Apple iAuthor or other eBook publishing tool</li> <li>• Podcasts, shared through websites or iTunes</li> <li>• Editorials sent to newspaper</li> </ul>	<p><u>Community groups to consider:</u></p> <ul style="list-style-type: none"> <li>• Organizations dedicated to particular issues</li> <li>• People affected by particular problem</li> <li>• Professionals in a particular field</li> <li>• School community members</li> <li>• Local government</li> <li>• Universities and colleges</li> </ul> <p><u>Ways to partner:</u></p> <ul style="list-style-type: none"> <li>• Groups present problem scenario/ problem/ challenge and ask for help</li> </ul>



<ul style="list-style-type: none"><li>● Public presentations such as health fairs, community fairs, open houses, gallery shows</li></ul>	<ul style="list-style-type: none"><li>● Groups host field trips related to project work or professional work environment</li><li>● Give expert workshops, presentations, interviews or other support on content and school-wide learning outcomes</li><li>● Model collaboration, group work, problem-solving skills</li><li>● Serve on panels for presentations, provide feedback on final products/ authentic assessments</li></ul>
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